SuperGIS Server 3.2

Integrating SuperGIS Server Website with Google Map Service





Workflow





Setup coordinate system

- Open layers in SuperGIS Desktop 3.2, their original coordinate system should be WGS84.
- Assign the layer's projection as GoogleWGS84.prj

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Assign the Layers' projection as GoogleMercator.prj



under "...\Supergeo\Server\ClientAPI\GoogleMap"



Publish cache service

- Publish a map service first
- Configure the service as cache service
- Set the cache scale as Google scheme



Supergeo* Create cached map website

• Use SuperGIS Server Manager to create a cached map website using the cache service

HOME	SERVICE	APPLICATION	SETTINGS	-
Web Applicatio	on			
Specify the web site	and name of your web applic	ation.		
Web Site: Sign!	p.			
Sight	P			
Name:				
Set OpenStreetM	ap as the base layer			
Select the map servi	ce to be included in the web a	pplication.		
Available Map Servi	ces:			
Constant Man Car	the second se			
Use Feature Serv	lice			
			Devideurs Nort	
			Previous	



Customize the website

- Include Google map API
 - <script type="text/javascript"src="scripts/Google.js"></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></scrip
- Add Google map layer
 - pMapBase.AddLayer(new GoogleLayer());



Done!

